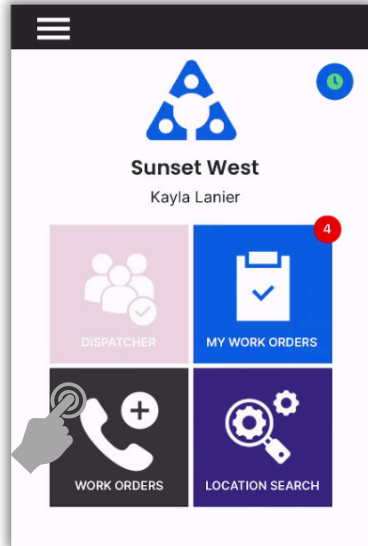
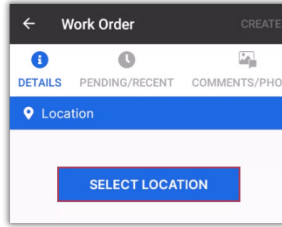


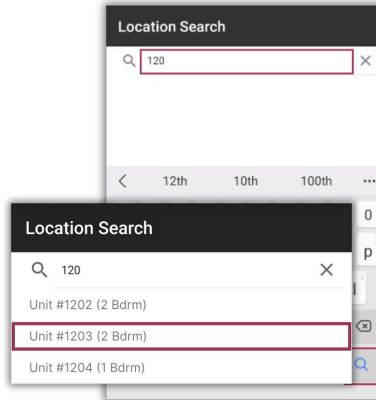
**Etap 1: Tape mozaik Lòd Travay.**



**Etap 2: Tape Chwazi Kote.**



Antre omwen 3 karaktè, apres chwazi "Rechèch". Ou dwe tape sou kote yo chwazi a.



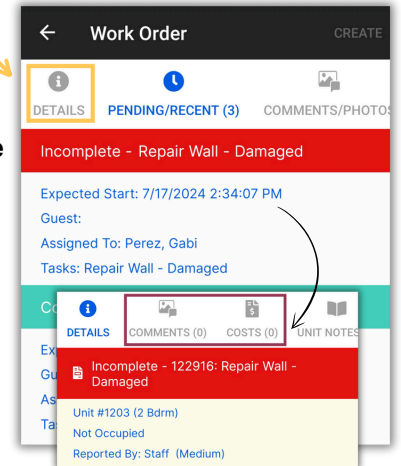
**Etap 3: Bouton Annatant/Dènye**  
endike nenpòt lòd travay nan 14 jou.



Peze **Detay** pou retounen nan lòd travay ou, pa flèch Retounen an.

**Enkonplè**

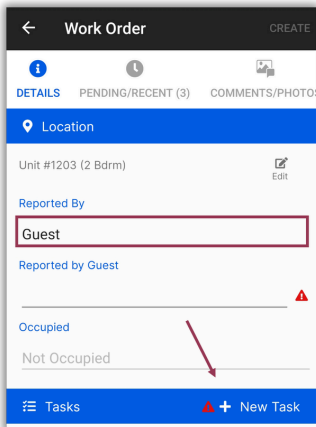
**Ranpli**



Peze pou ouvri epi wè detay sou lòd travay.



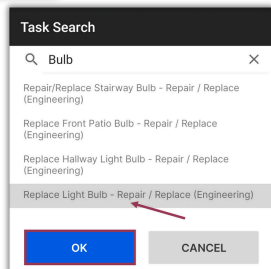
**Etap 4: Peze pou chanje Rapòte Pa pou Envite oswa Anplwaye** jan sa nesèsè. Si w chwazi Envite, **yo mande Non Envite** la.



**Non** itilizatè a kap antre nan lòd travay la pral otomatikman peple nan jaden an **Anplwaye**.

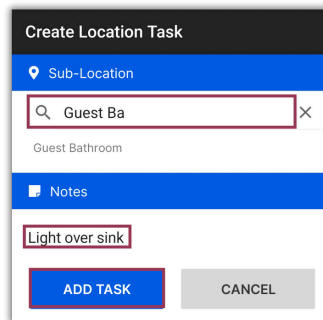
Peze **Nouvo Travay**.

Ajoute **mo kle (yo)** nan jaden Rechèch, Peze sou **Travay** la pou chwazi, Peze **Oke**.

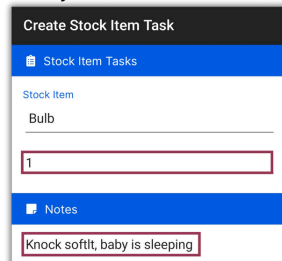


**Etap 5: Ajoute yon Sou-kote** lè l sèvi avèk ba rechèch la oswa pa defile nan lis la.

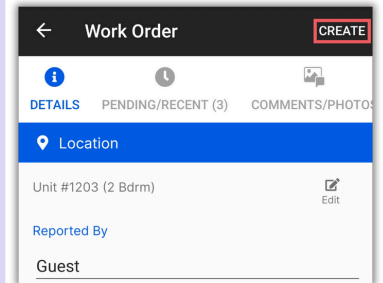
**Kote a dwe antre nan lang angle.**



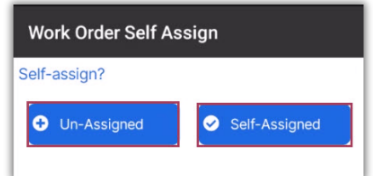
Nan espas **Nòt** la, ajoute Kantite ak/oswa enfòmasyon adisyonèl jan sa nesèsè.



**Etap 6: Peze Kreye.**



Peze bouton **devwa ki** apwopriye a.



**Siksè! Tape OK.**

**Success**

Success! Your work order has been created.

OK